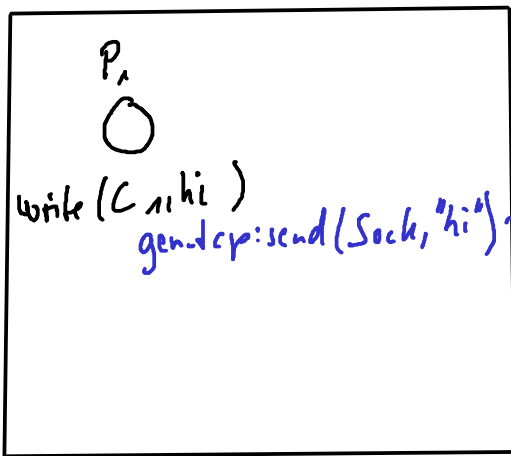
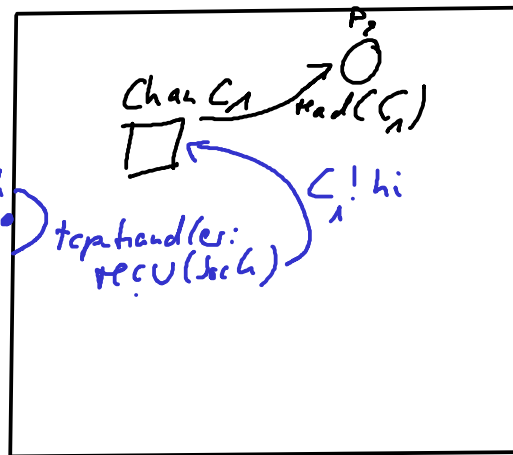


node 1

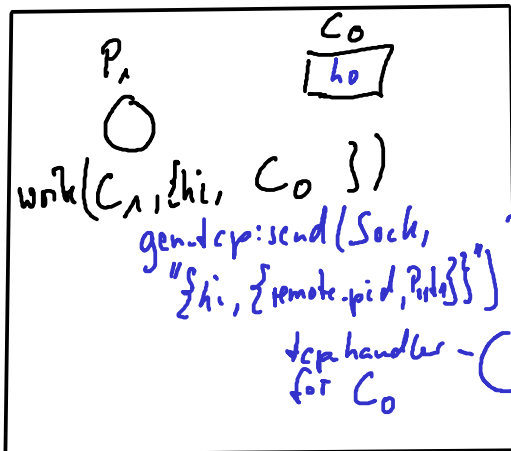


node 2

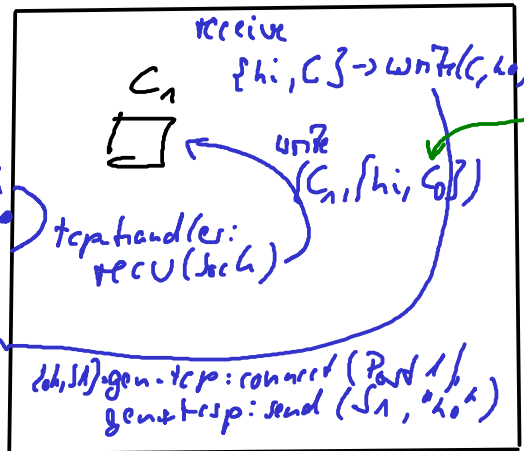


two possibilities: 1. Socket only receives msgs for C_1 — in lecture
 in exercises — 2. Socket receives msgs for all processes, then the representation of C_1 on node 1 has to contain identifier for C_1 on node 2 and tcp-handler needs a mapping from ids to channels.

node 1



node 2



If a local channel leaves the node, it has to be converted into an external representation and we have to guarantee, that a tcp-handler is running.